

For you & your child to discuss:

Afterschool Do's and Don'ts

DO: Be Safe

- Place backpacks and other items in the designated space in the Youth Wing
- Walk in the library
- Keep shoes on at all times
- Ask librarians for help if you can't work out a problem between friends

DO: Be Respectful

- Follow time limits and take turns on library computers, so everyone can use them
- Use inside, quiet voices in the library, including at the computers
- Enjoy snacks in the Kids Yard or Youth Auditorium
- Leave a situation to prevent disagreement or "drama"

DO: Be Responsible

- Throw snack containers and leftover snacks in the trash
- Clean up and put away supplies and games after completing activities
- Return books you don't use to the designated cart or on bottom book shelves
- Use the laptop that you check out only in the Youth Wing and return when it's due.

DO: Behave Appropriately

The Youth Wing and Kids Yard is your designated space at the library after school:

- Study independently, read and use a laptop quietly on the east side of the Youth Wing.
- Collaborate, play board games, play computer games, and do group activities on the west side of the Youth Wing.
- Eat snacks, chat and play with friends inside of the Kids Yard fence.
- Reserve study rooms in the Youth Wing for one hour after school for study, collaboration or gaming.

Outside of the Youth Wing after school:

- Whisper, walk and be respectful to staff, volunteers, and all youth and adult library users in entry-ways, lobby and Book Nook, all Main Wing spaces and library outdoor grounds.

DON'T: Engage in inappropriate behavior

- Rough tactics with other library patrons, staff, volunteers
- Fighting or physical violence against another person, staff, volunteers
- Abusive language or gestures, including bullying and teasing
- Vandalism to facility, yard/landscaping, equipment, supplies
- Not complying with librarians' directions

Discipline & Safety: Inappropriate behavior

- If your child engages in behavior that is unsafe, disruptive or disrespectful to themselves or anyone else, you will be called and you must make arrangements to pick up your child. Your child will remain with library staff until you arrive.
- Library staff will discuss the inappropriate behavior/incident with you and your child and review the library's behavior and use expectations.
- Repetitive misbehavior may be documented in an incident report and may result in loss of library privileges for a period of time determined by our Youth Services Manager and Library Director.

Afterschool at the Library

Structured Activities

Weekdays, 3:30-4:30 p.m.

Youth Auditorium

Grades 2 to 6

FREE | DROP-IN

- Remember, children under age 8 must be supervised by someone age 12 or older.
- Please consider whether your child is mature enough to handle being unsupervised in a public space before sending them to the library after school.
- Make sure your child knows that if they leave a structured activity early they will not be allowed to return to the activity.

Youth Laptops for Check Out

with a juvenile library card

Available at the Youth Desk. For use in the Youth Wing only.

Ages birth to 17

Check-out period = 2 hours

Late fees = \$0.50/hour

Like all materials at the library, the cardholder is responsible for the full cost of replacing a lost or damaged laptop. If you don't want your child to check out a laptop, it's your responsibility to set that expectation.